IN THE CLAIMS

Please amend the claims as indicated below:

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- 1. (CANCELLED)
- 2. (CANCELLED)
- 3. (CANCELLED)
- 4. (CANCELLED)
- 5. (CANCELLED)
- 6. (CANCELLED)
- 7. (CANCELLED)
- 8. (CANCELLED)
- 9. (CANCELLED)
- 10. (CANCELLED)
- 11. (CANCELLED)
- 12. (CANCELLED)
- 13. (CURRENTLY AMENDED) A method of reading cards during a casino card table game comprising:
- a. providing a card reading device for reading spent cards collected at a conclusion of a round of play of the casino table card game;
- b. placing a set of spent cards, but less than a complete deck of cards into a card in-feed area of the card reading device at the conclusion of a round of play of the casino table card game, and after a round of play reading only cards used in the round of play placed into the in-feed area.
- c. moving the spent cards one at a time from a bottom of the set of spent cards in the in-feed area,
- d. reading at least one of the suit and rank of a spent card placed into the in-feed area before the spent card is deposited into a card collection area of the card reading device, and
- e. determining composition of hands played in the round of play of the casino table card game by sending a signal representing the at least one of rank and suit of each spent card in an order in which each spent card was placed in the card in-feed area,

wherein the signal is sent to a processor where the signal of information of at least one of the suit and rank of the individual cards is processed.

- 14. (ORIGINAL) The method of claim 13 wherein the card collection area is an elevator with a support surface, and the support surface is lowered as more cards are fed into the card collection area.
- 15. (ORIGINAL) The method of claim 13 wherein images of symbols representing suit and rank are taken discontinuously.
- 16. (ORIGINAL) The method of claim 15 wherein snapshot images of symbols are triggered by cards being sensed by trigger sensors.
- 17. (PREVIOUSLY PRESENTED) The method of claim 13 wherein spent cards consist of a single hand of spent cards placed into the card in-feed area, and only the single hand of spent cards is read to determine the single spent hand card composition.
- 18. (PREVIOUSLY PRESENTED) The method of claim 13 wherein spent cards consist of at least a single hand of spent cards placed as a group into the card in-feed area, but less than a complete deck of cards, and only the spent cards placed as a group are read to determine the composition of hands at the least one single hand spent cards.
- 19. (CURRENTLY AMENDED) The method of claim 13 wherein spent cards consist of multiple hands of spent cards placed into the card in-feed area during play of a hand of cards, but less than a complete deck of cards is in the card reading device when the spent cards are read.
- 20. (PREVIOUSLY PRESENTED) The method of claim 14 wherein spent cards consist of a single hand of spent cards placed into the card in-feed area.
- 21. (PREVIOUSLY PRESENTED) The method of claim 13 wherein spent cards consist of multiple hands of spent cards placed into the card in-feed area, but less than a complete deck of cards.

- 22. (PREVIOUSLY PRESENTED) The method of claim 13 wherein the image capture device operates discontinuously to read the at least one of suit and rank of spent cards.
- 23. (PREVIOUSLY PRESENTED) The method of claim 13 wherein the image capture device is triggered to capture an image by a sensor that senses card location.
- 24. (NEW) The method of claim 13 wherein at least one hand is inserted in the card in-feed area and read before a last player hand or dealer hand is inserted to the card in-feed area.
- 25. (NEW) The method of claim 14 wherein at least one hand is inserted in the card in-feed area and read before a last player hand or dealer hand is inserted to the card in-feed area.
- 26. (NEW) The method of claim 15 wherein at least one hand is inserted in the card in-feed area and read before a last player hand or dealer hand is inserted to the card in-feed area.
- 27. (NEW) The method of claim 13 wherein at least one hand is inserted in the card in-feed area and read before a last player hand or dealer hand is inserted to the card in-feed area.
- 28. (NEW) The method of claim 13 wherein after insertion of the spent cards, only spent cards are read, and cards that are not spent cards in the device are not read.